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| 15/11/2018 |

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| Meeting Notes |

# Attending

Oscar Gilley

Joe Lowthian

James O’Connor

Imran Mohammed

Ethan Goodchild

Will comber

Titas Alvikas

Edward Philips

## Announcements

* Discuss and create the first prototype for the websites design.
* Discuss and create the first prototype for the mobile application design.

## Discussion

* To begin with, the team decided it was best to sketch out the first prototypes together to ensure all team members had an input to the design and were happy with the layout. The first half the meeting was based upon designing the general structure of the webpage. The team had decided upon a unified ‘tiled’ design for both the app and website.
* The second half of the meeting was based on designing the application. This included the structure being incorporated in such as way to stay consistent with the website. Various team members gave good ideas for features such as colour coding each floor within the app. Additionally, a great amount of discussion was involved based upon how the floor plan of the ‘USB’ will be presented. The team voted for there to be a default miniaturized version of the floor plan, when clicked upon it will enlarge (portrait mode) with the user having the option to rotate their phone for a landscape view.
* The team has discussed about incorporating an audio guide into the application. However, with the aim of making the application size as small as possible it will be an add on feature of the app. There will be a guide on how to download/install the audio description into the application.

## Roundtable

Overall the team meeting was held to design the first prototype for both the website and mobile app. This was done to ensure all team members ideas were incorporated. However, there were some ideas which not all team members were convinced on. As a result, a voting system was used to come up with a compromise between ideas.